

4-H Cattle Sorting	Back #:
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Goal: Judged on the ability of the horse and rider to sort cattle, effectively and efficiently with the least disturbance to the cattle.

Scoring Scale: a/k/a Judge's score. The judge will score (+,-) each maneuver based on performance. A zero score equals a correct performance of 7 points. Up to three points maybe added or taken away at the judge's discretion. Judge's scoring: +3 Excellent, +2 Very Good, +1 Good, 0 Correct, -1 Needs Improvement, -2 Poor, -3 Very Poor.

Penalties: Penalties are assessed at the judge's discretion for deviations from the standard maneuver

Total Maneuver Score: Calculation: 7 points plus/minus the Judge's score minus any penalties

Goals	Judge's Score	Total Maneuver Score	Penalties:	Penalty Points (subtracted)
1. Herd Entry			<ul style="list-style-type: none"> ○ Losing working advantage ○ Excessive speed ○ Working out of position ○ Striking/biting cow ○ Cows picked up/scattered ○ Unwanted cows over sort line ○ Losing Cow ○ Quitting Cow ○ Horse gaping mouth/rough hands ○ Horse bucking/resisting rider ○ Not facing cow after catch 	
2. Driving Cows from Herd				
3. Use of turnback riders/communication				
4. Degree of Difficulty, courage				
			MAJOR PENALTIES	
5. Cow Sense knowledge of flight zones			<ul style="list-style-type: none"> ○ More than one finger between reins on curb ○ Two hands on reins on Senior Horse ○ Equipment failure ○ Loss of rope ○ Illegal equipment ○ Excessive disturbance to Herd ○ Not catching cow ○ More 4 cows over sort line at any one time. ○ Turn tail to cow ○ Horse fearful of rope 	
6. Use of halts or slowing down to advantage				
7. Horsemanship				
8. 3 cows sorted				
9. building loop, position of horse				
10. catch, rate and dally stop and break away.				
		TOTAL M.S.		PENALTIES

Total Maneuver Score - Penalties =

TOTAL _____
 Score cannot exceed 100

Judge's Comments: